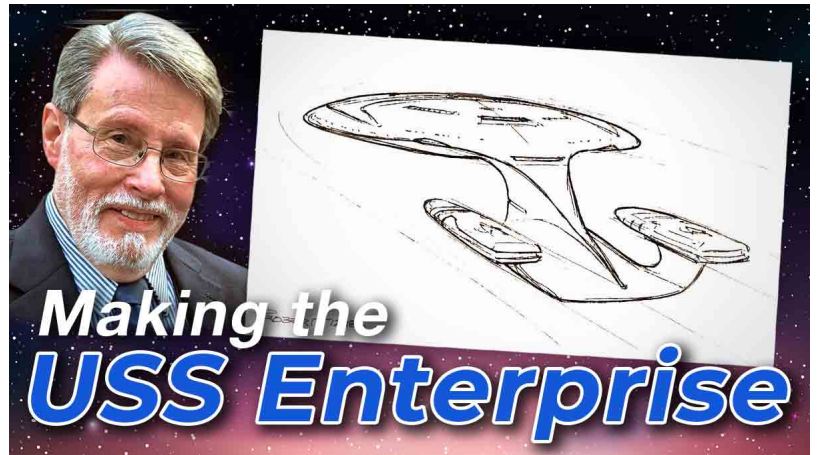




Written by [Christian Gomez](#) on December 7, 2023

Star Trek Art Designer Andrew Probert on Making USS Enterprise

Star Trek concept art designer Andrew Probert discusses his work co-designing the refit USS *Enterprise* for *Star Trek: The Motion Picture* (1979), designing the USS *Enterprise* NCC-1701-D for *Star Trek: The Next Generation* (1987-1994), and various other spaceships for the movies and television. Probert discusses how he got his start in Hollywood, working on various projects, such as the *Battlestar Galactica* TV series, the politicization of Hollywood, and growing influence of AI. Probert also addresses the possibility of whether he would return to Paramount Pictures again to design a new USS *Enterprise* for a future *Star Trek* movie.





Subscribe to the New American

Get exclusive digital access to the most informative, non-partisan truthful news source for patriotic Americans!

Discover a refreshing blend of time-honored values, principles and insightful perspectives within the pages of "The New American" magazine. Delve into a world where tradition is the foundation, and exploration knows no bounds.

From politics and finance to foreign affairs, environment, culture, and technology, we bring you an unparalleled array of topics that matter most.



[Subscribe](#)

What's Included?

- 24 Issues Per Year
- Optional Print Edition
- Digital Edition Access
- Exclusive Subscriber Content
- Audio provided for all articles
- Unlimited access to past issues
- Coming Soon! Ad FREE
- 60-Day money back guarantee!
- Cancel anytime.