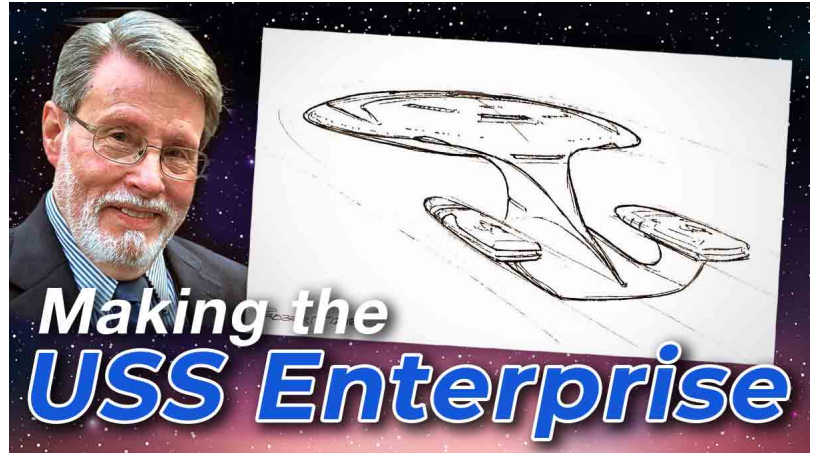




Written by [Christian Gomez](#) on December 7, 2023

Star Trek Art Designer Andrew Probert on Making USS Enterprise

Star Trek concept art designer Andrew Probert discusses his work co-designing the refit USS *Enterprise* for *Star Trek: The Motion Picture* (1979), designing the USS *Enterprise* NCC-1701-D for *Star Trek: The Next Generation* (1987-1994), and various other spaceships for the movies and television. Probert discusses how he got his start in Hollywood, working on various projects, such as the *Battlestar Galactica* TV series, the politicization of Hollywood, and growing influence of AI. Probert also addresses the possibility of whether he would return to Paramount Pictures again to design a new USS *Enterprise* for a future *Star Trek* movie.





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